## $\underline{\text{CLAIMS}}$

## What is claimed is:

1	1. A method comprising:
2	generating a packet in response to a predetermined event;
3	storing the packet locally;
4	forwarding the packet with a client messaging application to a server messaging
5	application via a network connection managed by the client messaging application; and
6	dispatching the packet with the server messaging application to a messaging
7	handler that processes the packet.
1	2. The method of claim 1 wherein the packet includes a target identifier and
2	a variable length data field.
1	3. The method of claim 2 wherein the messaging server application selects a
2	messaging handler from a plurality of messaging handlers based on the target identifier.
1	4. The method of claim 1 further comprising:
2	generating an acknowledge message in response to the packet being dispatched to
3	the messaging handler; and
4	communicating the acknowledge message from the messaging server application

to the messaging client application.

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1	5. The method of claim 4 wherein further comprising dropping the packet
2	from the local storage in response to the acknowledge message being received by the
3	messaging client application.
1	6. An article comprising a machine-accessible medium to provide machine-
2	readable instructions that, when executed, cause one or more electronic systems to:
3	generate a packet in response to a predetermined event;
4	store the packet locally;
5	forward the packet with a client messaging application to a server messaging
6	application via a network connection managed by the client messaging application; and
7	dispatch the packet with the server messaging application to a messaging handler
8	that processes the packet.
1	7. The article of claim 6 wherein the packet includes a target identifier and a
2	variable length data field.
1	8. The article of claim 7 wherein the messaging server application selects a
2	messaging handler from a plurality of messaging handlers based on the target identifier.
1	9. The article of claim 6 further comprising sequences of instructions that,
2	when executed, cause the one or more electronic systems to:

the messaging handler; and

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generate an acknowledge message in response to the packet being dispatched to

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5	communicate the acknowledge message from the messaging server application to
6	the messaging client application.
1	10. The article of claim 9 wherein further comprising sequences of
2	instructions that, when executed, cause the one or more electronic systems to drop the
3	packet from the local storage in response to the acknowledge message being received by

- 4 the messaging client application.
- 1 11. A computer data signal embodied in a data communications medium
  2 shared among a plurality of network devices comprising sequences of instructions that,
  3 when executed, cause one or more electronic systems to:
  4 generate a packet in response to a predetermined event;
- 5 store the packet locally;
  - forward the packet with a client messaging application to a server messaging application via a network connection managed by the client messaging application; and dispatch the packet with the server messaging application to a messaging handler that processes the packet.
- 1 12. The computer data signal of claim 11 wherein the packet includes a target 2 identifier and a variable length data field.

1	13. The computer data signal of claim 12 wherein the messaging server
2	application selects a messaging handler from a plurality of messaging handlers based on
3	the target identifier.
1	14. The computer data signal of claim 11 further comprising sequences of
2	instructions that, when executed, cause the one or more electronic systems to:
3	generate an acknowledge message in response to the packet being dispatched to
4	the messaging handler; and
5	communicate the acknowledge message from the messaging server application to
6	the messaging client application.
1	15. The computer data signal of claim 14 wherein further comprising
2	sequences of instructions that, when executed, cause the one or more electronic systems
3	to drop the packet from the local storage in response to the acknowledge message being
4	received by the messaging client application.
1	16. A network architecture comprising:
2	a client electronic system having one or more processors to run one or more
3	programs and a memory system coupled to the processor, the memory system to store
4	one or more message packets, wherein the one or more processors also runs a messaging
5	client that forwards message packets stored in the memory system; and
6	a server electronic system coupled to the client electronic system, the server

7

electronic system having one or more processors to run one or more programs in a

- 8 memory system coupled to the processor, wherein the one or more processors runs a
- 9 messaging server that receives forwarded messages from the messaging client and
- processes the messages in a predetermined manner.
  - 1 The network architecture of claim 16 further comprising a second client
- 2 electronic system having one or more processors to run one or more programs and a
- 3 memory system coupled to the processor, the memory system to store one or more
- 4 message packets, wherein the one or more processors also runs a messaging client that
- 5 forwards message packets stored in the memory system, and further wherein the one or
- 6 more processors runs a messaging server that receives forwarded messages from the
- 7 messaging client of the second client electronic system and processes the messages in a
- 8 predetermined manner.